

Another week over, we hope that you are all keeping well and staying stay!

Here's a few more ideas for the coming week.....

- Make a 'Look Forward to' jar/pot. Write little notes and/or pictures of things that would like to do when this period of 'Lockdown' is over e.g. Go to the cinema, visit the beach, and make a sandcastle, have a sleepover at Nanny and Grandad's etc.



- Play 'Kim's Game'. Find a selection of objects to play on a tray or on a lid of some sort e.g. a pencil, piece of puzzle, small toy, an apple etc. It really doesn't matter; the choice is up to you! Choose between 6 – 10 items and look at them with your child and name them all. The cover them with a tea towel or cloth. Get the child to close their eyes and remove 1 object without them seeing. Get the child to uncover their eyes and look at they tray again. Can they guess what is missing?



- Draw your favourite dinner/meal. Draw around a plate on a piece of paper and draw your favourite dinner/food. Get Mummy or Daddy to write what it is and why you like it so much!



- Try some printing! Use whatever you have handy – perhaps try potato or vegetable printing, compare the different prints from the different vegetable shapes. Or perhaps try using your fingers, hands or even feet! What could you make the shapes turn into e.g. fingerprint flowers or caterpillars?



Next week I'll be giving some more ideas for 'Getting Ready for School/Reception'.

In the meantime, enjoy your time with your children, I know how hard it can be (I have a 3-year-old and a 6-year-old at home!). I know from our telephone conversations that lots of you are keeping busy and doing great things with your children. Remember to keep reading and sharing stories, lots of 'practical' counting and having a go at writing their name (using the correct formation and starting points for each letter. Please remember only a capital letter at the beginning!)

Stay Safe and Keep Well

Looking forward to seeing you all very soon. Mrs Singer, Mrs Hayward and Miss Lander xxx